

# spotxcolor Package

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## Abstract

This package provides robust spot color (e.g., DIC, PANTONE) support for the `xcolor` package across all major  $\TeX$  engines. It resolves structural PDF issues found in legacy packages and provides explicit fallback mechanisms for various drivers.

## 1 Motivation & Features

While the legacy `spotcolor` package has been used for years, it suffers from structural PDF compatibility issues with modern `expl3` and `xcolor` updates. The `colorspace` package is an excellent modern alternative, but it lacks full support for the `dvipdfmx` driver.

To address these gaps, the `spotxcolor` package natively hooks into the `xcolor` package to provide a universal, print-safe solution. Its core features include:

- **Native `xcolor` Integration:** Use spot colors exactly like standard colors (e.g., `\textcolor`, `\pagecolor`), generating perfect PDF structures for `pdftex` and `luatex`.
- **Universal Engine Support & Safe Fallbacks:** Ensures safe CMYK fallback for `dvipdfmx` and `xetex` when using standard macros, while providing explicit injection commands (`\SpotColor`) for true spot color output in `dvipdfmx`.
- **Advanced Graphics (TikZ/PGF) Support:** Internally patches PGF to ensure print safety. It fully supports fill/stroke separation, fadings, shadings, blend modes, and safely forces uncolored patterns (including `patterns.meta`) to CMYK instead of hardcoded RGB.
- **Seamless Decorations:** Works flawlessly with `colortbl` (zebra-striped tables) and `tcolorbox` (frames, backgrounds, shadows).
- **Complete Backward Compatibility:** Perfectly emulates user commands from both `spotcolor` and `colorspace` packages.

## 2 Requirements

This package requires a modern TeX Live environment (with an up-to-date `expl3/l3kernel`), alongside the `xcolor` and `iftex` packages.

## 3 Loading the `spotxcolor` Package

Load the `spotxcolor` package in your preamble. It automatically detects your engine via the `iftex` package.

```
\usepackage{spotxcolor}
```

## 4 Usage

### 4.1 Defining and Using Spot Colors

Use `\definespotcolor` to register a spot color. The arguments are: L<sup>A</sup>T<sub>E</sub>X name, PDF name, and CMYK values. Once registered, you can use standard `xcolor` commands:

```
\definespotcolor{DIC161}{DIC 161s*}{0, 0.64, 1, 0}
```

```
\textcolor{DIC161}{This text is DIC 161.}
```

### 4.2 Dvipdfmx Explicit Spot Colors

Because the `dvipdfmx` backend strictly falls back to a CMYK representation when using standard `\textcolor`, you can force true spot color output (creating an independent separation plate in the PDF) using the `\SpotColor` command:

```
\SpotColor{DIC161}{1.0}  
This text is 100% DIC 161.
```

```
\SpotColor{DIC161}{0.5}  
This text is 50% DIC 161.
```

### 4.3 Note for (u)p<sub>L</sub>T<sub>E</sub>X Users

If you compile your document with `platex` or `uplatex` and generate a PDF via `dvipdfmx`, you **must** specify the `dvipdfmx` driver option globally in your document class:

```
\documentclass[dvipdfmx]{article}
```

Without this option, modern `expl3` and `xcolor` will default to the `dvips` driver, and the PDF objects for spot colors will not be generated correctly.

## 4.4 Backward Compatibility

You can safely reuse your legacy code and dictionaries written for the `spotcolor` package. They are automatically mapped to modern `spotxcolor` implementations:

```
\NewSpotColorSpace{DIC}  
\AddSpotColor{DIC}{DIC161}{DIC\SpotSpace 161s*}{0 0.64 1 0}  
\SetPageColorSpace{DIC}
```