

Package ‘chk’

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Title Check User-Supplied Function Arguments

Version 0.3.1

Description For developers to check user-supplied function arguments. It is designed to be simple, fast and customizable. Error messages follow the tidyverse style guide.

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URL <https://github.com/poissonconsulting/chk>

BugReports <https://github.com/poissonconsulting/chk/issues>

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| | |
|-----------|--------------------|
| abort_chk | <i>Abort Check</i> |
|-----------|--------------------|

Description

A wrapper on [err\(\)](#) that sets the subclass to be 'chk_error'.

Usage

```
abort_chk(..., n = NULL, tidy = TRUE)
```

Arguments

| | |
|------|---|
| ... | Multiple objects that are converted to a string using <code>paste0(..., collapse = '')</code> . |
| n | The value of n for converting sprintf-like types. |
| tidy | A flag specifying whether capitalize the first character and add a missing period. |

Details

It is exported to allow users to easily construct their own `chk_` functions.

Value

Throws an error of class 'chk_error'.

See Also

[err\(\)](#)

Examples

```
try(abort_chk("x must be NULL"))
try(abort_chk("`x` must be NULL"))
try(abort_chk("there %r %n problem value%s", n = 1))
try(abort_chk("there %r %n problem value%s", n = 1.5))
```

cc

*Concatenate with Commas***Description**

Concatenates object values into a string with each value separated by a comma and the last value separated by a conjunction.

Usage

```
cc(
  x,
  conj = ", ",
  sep = ", ",
  brac = if (is.character(x) || is.factor(x)) "" else "",
  ellipsis = 10L,
  chk = TRUE
)
```

Arguments

| | |
|----------|---|
| x | The object to concatenate. |
| conj | A string of the conjunction to separate the last value by. |
| sep | A string of the separator. |
| brac | A string to brace the values by. |
| ellipsis | A numeric scalar of the maximum number of values to display before using an ellipsis. |
| chk | A flag specifying whether to check the other parameters. |

Details

By default, if x has more than 10 values an ellipsis is used to ensure only 10 values are displayed (including the ellipsis).

Value

A string.

Examples

```
cc(1:2)
cc(1:2, conj = " or")
cc(3:1, brac = "'")
cc(1:11)
cc(as.character(1:2))
```

| | |
|-------|-----------------|
| chkor | <i>Check OR</i> |
|-------|-----------------|

Description

Check OR

Usage

```
chkor(...)
```

Arguments

... Multiple chk_ functions.

Value

An informative error if the test fails.

Examples

```
chkor()  
chkor(chk_flag(TRUE))  
try(chkor(chk_flag(1)))  
try(chkor(chk_flag(1), chk_flag(2)))  
chkor(chk_flag(1), chk_flag(TRUE))
```

| | |
|---------|------------------|
| chk_all | <i>Check All</i> |
|---------|------------------|

Description

Checks all elements using
`all(vapply(x, chk_fun, TRUE, ...))`

Usage

```
chk_all(x, chk_fun, ..., x_name = NULL)  
  
vld_all(x, vld_fun, ...)
```

Arguments

| | |
|---------|---|
| x | The object to check. |
| chk_fun | A chk_ function. |
| ... | Additional arguments. |
| x_name | A string of the name of object x or NULL. |
| vld_fun | A vld_ function. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_all`: Validate All

See Also

Other `chk_all`s: `chk_all_equal()`, `chk_all_equivalent()`, `chk_all_identical()`

Examples

```
# chk_all
chk_all(TRUE, chk_lgl)
# FIXME try(chk_all(1, chk_lgl))
chk_all(c(TRUE, NA), chk_lgl)

# vld_all
vld_all(c(TRUE, NA), vld_lgl)
```

chk_all_equal

Check All Equal

Description

Checks all elements in `x` equal using

```
length(x) < 2L || all(vapply(x, vld_equal, TRUE, y = x[[1]], tolerance = tolerance))
```

Usage

```
chk_all_equal(x, tolerance = sqrt(.Machine$double.eps), x_name = NULL)
```

```
vld_all_equal(x, tolerance = sqrt(.Machine$double.eps))
```

Arguments

| | |
|------------------------|--|
| <code>x</code> | The object to check. |
| <code>tolerance</code> | A non-negative numeric scalar. |
| <code>x_name</code> | A string of the name of object <code>x</code> or <code>NULL</code> . |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_all_equal`: Validate All Equal

See Also

Other chk_all: [chk_all_equal\(\)](#), [chk_all_identical\(\)](#), [chk_all\(\)](#)

Examples

```
# chk_all_equal
chk_all_equal(c(1, 1.00000001))
try(chk_all_equal(c(1, 1.0000001)))
chk_all_equal(list(c(x = 1), c(x = 1)))
try(chk_all_equal(list(c(x = 1), c(y = 1))))

# vld_all_equal
vld_all_equal(c(1, 1L))
```

| | |
|--------------------|-----------------------------|
| chk_all_equivalent | <i>Check All Equivalent</i> |
|--------------------|-----------------------------|

Description

Checks all elements in x equivalent using

```
length(x) < 2L || all(vapply(x, vld_equivalent, TRUE, y = x[[1]], tolerance = tolerance))
```

Usage

```
chk_all_equivalent(x, tolerance = sqrt(.Machine$double.eps), x_name = NULL)

vld_all_equivalent(x, tolerance = sqrt(.Machine$double.eps))
```

Arguments

| | |
|-----------|---|
| x | The object to check. |
| tolerance | A non-negative numeric scalar. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_all_equivalent`: Validate All Equivalent

See Also

Other chk_all: [chk_all_equal\(\)](#), [chk_all_identical\(\)](#), [chk_all\(\)](#)

Examples

```
# chk_all_equivalent
chk_all_equivalent(c(1, 1.00000001))
try(chk_all_equivalent(c(1, 1.0000001)))
chk_all_equivalent(list(c(x = 1), c(x = 1)))
chk_all_equivalent(list(c(x = 1), c(y = 1)))

# vld_all_equivalent
vld_all_equivalent(c(x = 1, y = 1))
```

| | |
|-------------------|----------------------------|
| chk_all_identical | <i>Check All Identical</i> |
|-------------------|----------------------------|

Description

Checks all elements in x identical using

```
length(x) < 2L || all(vapply(x, vld_identical, TRUE, y = x[[1]]))
```

Good: c(1, 1.00000001), list(1, 1)

Bad: c(1, 1.0000001), list(1, NA)

Usage

```
chk_all_identical(x, x_name = NULL)
```

```
vld_all_identical(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_all_identical`: Validate All Identical

See Also

Other `chk_all`s: [chk_all_equal\(\)](#), [chk_all_equivalent\(\)](#), [chk_all\(\)](#)

Examples

```
# chk_all_identical
chk_all_identical(c(1, 1))
try(chk_all_identical(c(1, 1.1)))

# vld_all_identical
vld_all_identical(c(1, 1))
```

| | |
|-----------|--------------------|
| chk_array | <i>Check Array</i> |
|-----------|--------------------|

Description

Checks if is a array using
is.array(x)

Usage

```
chk_array(x, x_name = NULL)

vld_array(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The chk_ function throws an informative error if the test fails.
The vld_ function returns a flag indicating whether the test was met.

Functions

- vld_array: Validate Array

See Also

Other chk_is: [chk_atomic\(\)](#), [chk_environment\(\)](#), [chk_function\(\)](#), [chk_list\(\)](#), [chk_matrix\(\)](#),
[chk_numeric\(\)](#), [chk_s3_class\(\)](#), [chk_s4_class\(\)](#), [chk_vector\(\)](#), [chk_whole_numeric\(\)](#)

Examples

```
# chk_array
chk_array(array(1))
try(chk_array(matrix(1)))

# vld_array
vld_array(1)
vld_array(array(1))
```

`chk_atomic`*Check Atomic*

Description

Checks if atomic using
`is.atomic(x)`

Usage

```
chk_atomic(x, x_name = NULL)

vld_atomic(x)
```

Arguments

| | |
|---------------------|--|
| <code>x</code> | The object to check. |
| <code>x_name</code> | A string of the name of object <code>x</code> or <code>NULL</code> . |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_atomic`: Validate Atomic

See Also

Other `chk_is`: [chk_array\(\)](#), [chk_environment\(\)](#), [chk_function\(\)](#), [chk_list\(\)](#), [chk_matrix\(\)](#), [chk_numeric\(\)](#), [chk_s3_class\(\)](#), [chk_s4_class\(\)](#), [chk_vector\(\)](#), [chk_whole_numeric\(\)](#)

Examples

```
# chk_atomic
chk_atomic(1)
try(chk_atomic(list(1)))

# vld_atomic
vld_atomic(1)
vld_atomic(matrix(1:3))
vld_atomic(character(0))
vld_atomic(list(1))
vld_atomic(NULL)
```

| | |
|----------|-------------------|
| chk_date | <i>Check Date</i> |
|----------|-------------------|

Description

Checks non-missing Date scalar using

```
inherits(x, "Date") && length(x) == 1L && !anyNA(x)
```

Usage

```
chk_date(x, x_name = NULL)
```

```
vld_date(x)
```

Arguments

x The object to check.

x_name A string of the name of object x or NULL.

Value

The `chk_` functions throw an informative error if the test fails.

The `vld_` functions return a flag indicating whether the test was met.

Functions

- `vld_date`: Validate Date

See Also

Other `chk_scalars`: [chk_datetime\(\)](#), [chk_number\(\)](#), [chk_scalar\(\)](#), [chk_string\(\)](#), [chk_tz\(\)](#), [chk_whole_number\(\)](#)

Examples

```
# chk_date
chk_date(Sys.Date())
try(chk_date(1))

# vld_date
vld_date(Sys.Date())
vld_date(Sys.time())
vld_date(1)
```

chk_datetime

*Check DateTime***Description**

Checks if non-missing POSIXct scalar using
`inherits(x, "POSIXct") && length(x) == 1L && !anyNA(x)`

Usage

```
chk_datetime(x, x_name = NULL)
vld_datetime(x, x_name = NULL)
```

Arguments

`x` The object to check.
`x_name` A string of the name of object `x` or `NULL`.

Value

The `chk_` functions throw an informative error if the test fails.
The `vld_` functions return a flag indicating whether the test was met.

Functions

- `vld_datetime`: Validate DateTime

See Also

Other `chk_` scalars: [chk_date\(\)](#), [chk_number\(\)](#), [chk_scalar\(\)](#), [chk_string\(\)](#), [chk_tz\(\)](#), [chk_whole_number\(\)](#)

Examples

```
# chk_datetime
chk_datetime(as.POSIXct("2001-01-02"))
try(chk_datetime(1))

# vld_datetime
vld_datetime(as.POSIXct("2001-01-02"))
vld_datetime(Sys.time())
vld_datetime(1)
vld_datetime("2001-01-02")
vld_datetime(c(Sys.time(), Sys.time()))
```

| | |
|---------|-------------------------------|
| chk_dir | <i>Check Directory Exists</i> |
|---------|-------------------------------|

Description

Checks if directory exists using
`vld_string(x) && dir.exists(x)`

Usage

```
chk_dir(x, x_name = NULL)

vld_dir(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.
The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_dir`: Validate Directory Exists

See Also

Other `chk_files`: [chk_ext\(\)](#), [chk_file\(\)](#)

Examples

```
# chk_dir
chk_dir(tempdir())
try(chk_dir(tempfile()))

# vld_dir
vld_dir(1)
vld_dir(tempdir())
vld_dir(tempfile())
```

| | |
|-----------------|--------------------------|
| chk_environment | <i>Check Environment</i> |
|-----------------|--------------------------|

Description

Checks if environment using
`is.environment(x)`

Usage

```
chk_environment(x, x_name = NULL)

vld_environment(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_environment`: Validate Environment

See Also

Other `chk_`is: [chk_array\(\)](#), [chk_atomic\(\)](#), [chk_function\(\)](#), [chk_list\(\)](#), [chk_matrix\(\)](#), [chk_numeric\(\)](#), [chk_s3_class\(\)](#), [chk_s4_class\(\)](#), [chk_vector\(\)](#), [chk_whole_numeric\(\)](#)

Examples

```
# chk_environment
chk_environment(.GlobalEnv)
try(chk_environment(1))

# vld_environment
vld_environment(1)
vld_environment(list(1))
vld_environment(.GlobalEnv)
vld_environment(environment())
```

chk_equal

*Check Equal***Description**

Checks if is equal (identical within tolerance) to y using

```
vld_true(all.equal(x,y,tolerance))
```

Usage

```
chk_equal(x, y, tolerance = sqrt(.Machine$double.eps), x_name = NULL)
```

```
vld_equal(x, y, tolerance = sqrt(.Machine$double.eps))
```

Arguments

| | |
|-----------|---|
| x | The object to check. |
| y | An object to check against. |
| tolerance | A non-negative numeric scalar. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_equal`: Validate Equal

See Also

Other `chk_equals`: [chk_equivalent\(\)](#), [chk_identical\(\)](#)

Examples

```
# chk_equal
chk_equal(1, 1.00000001)
try(chk_equal(1, 1.0000001))
chk_equal(1, 1L)
chk_equal(c(x = 1), c(x = 1L))
try(chk_equal(c(x = 1), c(y = 1L)))

vld_equal(1, 1.00000001)
```

| | |
|----------------|-------------------------|
| chk_equivalent | <i>Check Equivalent</i> |
|----------------|-------------------------|

Description

Checks if is equivalent (equal ignoring attributes) to y using
`vld_true(all.equal(x,y,tolerance,check.attributes = FALSE))`

Usage

```
chk_equivalent(x, y, tolerance = sqrt(.Machine$double.eps), x_name = NULL)

vld_equivalent(x, y, tolerance = sqrt(.Machine$double.eps))
```

Arguments

| | |
|-----------|---|
| x | The object to check. |
| y | An object to check against. |
| tolerance | A non-negative numeric scalar. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.
 The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_equivalent`: Validate Equivalent

See Also

Other `chk_equals`: [chk_equal\(\)](#), [chk_identical\(\)](#)

Examples

```
# chk_equivalent
chk_equivalent(1, 1.00000001)
try(chk_equivalent(1, 1.0000001))
chk_equivalent(1, 1L)
chk_equivalent(c(x = 1), c(y = 1))

vld_equivalent(c(x = 1), c(y = 1L))
```

| | |
|---------|-----------------------------|
| chk_ext | <i>Check File Extension</i> |
|---------|-----------------------------|

Description

Checks extension using

```
vld_string(x) && vld_subset(tools::file_ext(x), ext)
```

The user may want to use [toupper\(\)](#) or [tolower\(\)](#) to ensure the case matches.

Usage

```
chk_ext(x, ext, x_name = NULL)
```

```
vld_ext(x, ext)
```

Arguments

| | |
|--------|--|
| x | The object to check. |
| ext | A character vector of the permitted file extensions (without the .). |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_ext`: Validate File Extension

See Also

Other `chk_files`: [chk_dir\(\)](#), [chk_file\(\)](#)

Examples

```
# chk_ext
try(chk_ext("file1.pdf", "png"))

# vld_ext
vld_ext("oeu.pdf", "pdf")
vld_ext(toupper("oeu.pdf"), "PDF")
```

| | |
|-----------|--------------------|
| chk_false | <i>Check FALSE</i> |
|-----------|--------------------|

Description

Check if FALSE using

```
is.logical(x) && length(x) == 1L && !anyNA(x) && !x
```

Usage

```
chk_false(x, x_name = NULL)
```

```
vld_false(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_false`: Validate FALSE

See Also

Other `chk_logical`: [chk_flag\(\)](#), [chk_lgl\(\)](#), [chk_true\(\)](#)

Examples

```
# chk_false
chk_false(FALSE)
try(chk_false(0))

# vld_false
vld_false(TRUE)
vld_false(FALSE)
vld_false(NA)
vld_false(0)
vld_false(c(FALSE, FALSE))
```

| | |
|----------|--------------------------|
| chk_file | <i>Check File Exists</i> |
|----------|--------------------------|

Description

Checks if file exists using

```
vld_string(x) && file.exists(x) && !dir.exists(x)
```

Usage

```
chk_file(x, x_name = NULL)
```

```
vld_file(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` functions throw an informative error if the test fails.

The `vld_` functions return a flag indicating whether the test was met.

Functions

- `vld_file`: Validate File Exists

See Also

Other `chk_files`: [chk_dir\(\)](#), [chk_ext\(\)](#)

Examples

```
# chk_file
try(chk_file(tempfile()))

# vld_file
vld_file(tempfile())
```

`chk_flag`*Check Flag*

Description

Checks if non-missing logical scalar using

`is.logical(x) && length(x) == 1L && !anyNA(x)`

Good: TRUE, FALSE, NA.

Bad: `logical(0)`, `c(TRUE,TRUE)`, "TRUE", 1, NA_real_.

Usage

```
chk_flag(x, x_name = NULL)
```

```
vld_flag(x)
```

Arguments

`x` The object to check.

`x_name` A string of the name of object `x` or NULL.

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_flag`: Validate Flag

See Also

Other `chk_logical`: [chk_false\(\)](#), [chk_lgl\(\)](#), [chk_true\(\)](#)

Examples

```
# chk_flag
chk_flag(TRUE)
try(vld_flag(1))

# vld_flag
vld_flag(TRUE)
vld_flag(1)
```

| | |
|--------------|-----------------------|
| chk_function | <i>Check Function</i> |
|--------------|-----------------------|

Description

Checks if is a function using

```
is.function(x) && (is.null(formals) || length(formals(x)) == formals)
```

Usage

```
chk_function(x, formals = NULL, x_name = NULL)
```

```
vld_function(x, formals = NULL)
```

Arguments

| | |
|---------|--|
| x | The object to check. |
| formals | A count of the number of formal arguments. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_function`: Validate Function

See Also

Other `chk_is`: [chk_array\(\)](#), [chk_atomic\(\)](#), [chk_environment\(\)](#), [chk_list\(\)](#), [chk_matrix\(\)](#), [chk_numeric\(\)](#), [chk_s3_class\(\)](#), [chk_s4_class\(\)](#), [chk_vector\(\)](#), [chk_whole_numeric\(\)](#)

Examples

```
# chk_function
chk_function(mean)
try(chk_function(1))

# vld_function
vld_function(mean)
vld_function(function(x) x)
vld_function(1)
vld_function(list(1))
```

| | |
|--------|---------------------------|
| chk_gt | <i>Check Greater Than</i> |
|--------|---------------------------|

Description

Checks if all non-missing values are greater than value using
`all(x[!is.na(x)] > value)`

Usage

```
chk_gt(x, value = 0, x_name = NULL)

vld_gt(x, value = 0)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| value | A non-missing scalar of a value. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_gt`: Validate Greater Than

See Also

Other `chk_ranges`: [chk_gte\(\)](#), [chk_lte\(\)](#), [chk_lt\(\)](#), [chk_range\(\)](#)

Examples

```
# chk_gt
chk_gt(0.1)
try(chk_gt(c(0.1, -0.2)))

# vld_gt
vld_gt(numeric(0))
vld_gt(0)
vld_gt(0.1)
vld_gt(c(0.1, 0.2, NA))
vld_gt(c(0.1, -0.2))
vld_gt(c(-0.1, 0.2), value = -1)
vld_gt("b", value = "a")
```

chk_gte*Check Greater Than or Equal To*

Description

Checks if all non-missing values are greater than or equal to y using
`all(x[!is.na(x)] >= value)`

Usage

```
chk_gte(x, value = 0, x_name = NULL)
```

```
vld_gte(x, value = 0)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| value | A non-missing scalar of a value. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_gte`: Validate Greater Than or Equal To

See Also

Other `chk_ranges`: [chk_gt\(\)](#), [chk_lte\(\)](#), [chk_lt\(\)](#), [chk_range\(\)](#)

Examples

```
# chk_gte
chk_gte(0)
try(chk_gte(-0.1))

# vld_gte
vld_gte(numeric(0))
vld_gte(0)
vld_gte(-0.1)
vld_gte(c(0.1, 0.2, NA))
vld_gte(c(0.1, 0.2, NA), value = 1)
```

| | |
|---------------|------------------------|
| chk_identical | <i>Check Identical</i> |
|---------------|------------------------|

Description

Checks if is identical to y using
`identical(x,y)`

Usage

```
chk_identical(x, y, x_name = NULL)

vld_identical(x, y)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| y | An object to check against. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.
The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_identical`: Validate Identical

See Also

Other `chk_equals`: [chk_equal\(\)](#), [chk_equivalent\(\)](#)

Examples

```
# chk_identical
chk_identical(1, 1)
try(chk_identical(1, 1L))
chk_identical(c(1, 1), c(1, 1))
try(chk_identical(1, c(1, 1)))

vld_identical(1, 1)
```

| | |
|---------|-----------------------------|
| chk_lgl | <i>Check Logical Scalar</i> |
|---------|-----------------------------|

Description

Checks if logical scalar using
`is.logical(x) && length(x) == 1L`

Usage

```
chk_lgl(x, x_name = NULL)

vld_lgl(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.
The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_lgl`: Validate Logical Scalar

See Also

Other `chk_logical`: [chk_false\(\)](#), [chk_flag\(\)](#), [chk_true\(\)](#)

Examples

```
# chk_lgl
chk_lgl(NA)
try(chk_lgl(1))

# vld_lgl
vld_lgl(TRUE)
vld_lgl(FALSE)
vld_lgl(NA)
vld_lgl(1)
vld_lgl(c(TRUE, TRUE))
```

`chk_list`*Check List*

Description

Checks if is a list using

```
is.list(x)
```

Usage

```
chk_list(x, x_name = NULL)
```

```
vld_list(x)
```

Arguments

| | |
|---------------------|--|
| <code>x</code> | The object to check. |
| <code>x_name</code> | A string of the name of object <code>x</code> or <code>NULL</code> . |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_list`: Validate List

See Also

Other `chk_is`: [chk_array\(\)](#), [chk_atomic\(\)](#), [chk_environment\(\)](#), [chk_function\(\)](#), [chk_matrix\(\)](#), [chk_numeric\(\)](#), [chk_s3_class\(\)](#), [chk_s4_class\(\)](#), [chk_vector\(\)](#), [chk_whole_numeric\(\)](#)

Examples

```
# chk_list
chk_list(list())
try(chk_list(1))

# vld_list
vld_list(list())
vld_list(list(x = 1))
vld_list(mtcars)
vld_list(1)
vld_list(NULL)
```

chk_lt*Check Less Than*

Description

Checks if all non-missing values are less than value using
`all(x[!is.na(x)] < value)`

Usage

```
chk_lt(x, value = 0, x_name = NULL)
```

```
vld_lt(x, value = 0)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| value | A non-missing scalar of a value. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_lt`: Validate Less Than

See Also

Other `chk_ranges`: [chk_gte\(\)](#), [chk_gt\(\)](#), [chk_lte\(\)](#), [chk_range\(\)](#)

Examples

```
# chk_lt
chk_lt(-0.1)
try(chk_lt(c(-0.1, 0.2)))

# vld_lt
vld_lt(numeric(0))
vld_lt(0)
vld_lt(-0.1)
vld_lt(c(-0.1, -0.2, NA))
vld_lt(c(-0.1, 0.2))
vld_lt(c(-0.1, 0.2), value = 1)
vld_lt("a", value = "b")
```

chk_lte

*Check Less Than or Equal To***Description**

Checks if all non-missing values are less than or equal to y using
`all(x[!is.na(x)] <= value)`

Usage

```
chk_lte(x, value = 0, x_name = NULL)
```

```
vld_lte(x, value = 0)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| value | A non-missing scalar of a value. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_lte`: Validate Less Than or Equal To

See Also

Other `chk_ranges`: [chk_gte\(\)](#), [chk_gt\(\)](#), [chk_lt\(\)](#), [chk_range\(\)](#)

Examples

```
# chk_lte
chk_lte(0)
try(chk_lte(0.1))

# vld_lte
vld_lte(numeric(0))
vld_lte(0)
vld_lte(0.1)
vld_lte(c(-0.1, -0.2, NA))
vld_lte(c(-0.1, -0.2, NA), value = -1)
```

chk_match*Check Matches*

Description

Checks if all values match regular expression using
`all(grepl(regex, x[!is.na(x)]))`

Usage

```
chk_match(x, regexp = ".+", x_name = NULL)

vld_match(x, regexp = ".+")
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| regexp | A string of a regular expression. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_match`: Validate Matches

See Also

Other `chk_misc`: [chk_named\(\)](#), [chk_unique\(\)](#)

Examples

```
# chk_match
chk_match("1")
try(chk_match("1", regexp = "2"))

# vld_match
vld_match("1")
vld_match("a", regexp = "a")
vld_match("")
vld_match("1", regexp = "2")
vld_match(NA_character_, regexp = ".*")
```

`chk_matrix`*Check Matrix*

Description

Checks if is a matrix using

`is.matrix(x)`

Usage

`chk_matrix(x, x_name = NULL)`

`vld_matrix(x)`

Arguments

`x` The object to check.

`x_name` A string of the name of object `x` or `NULL`.

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_matrix`: Validate Matrix

See Also

Other `chk_`is: [chk_array\(\)](#), [chk_atomic\(\)](#), [chk_environment\(\)](#), [chk_function\(\)](#), [chk_list\(\)](#), [chk_numeric\(\)](#), [chk_s3_class\(\)](#), [chk_s4_class\(\)](#), [chk_vector\(\)](#), [chk_whole_numeric\(\)](#)

Examples

```
# chk_matrix
chk_matrix(matrix(1))
try(chk_matrix(array(1)))

# vld_matrix
vld_matrix(1)
vld_matrix(matrix(1))
```

| | |
|-----------|--------------------|
| chk_named | <i>Check Named</i> |
|-----------|--------------------|

Description

Checks if is named using

```
!is.null(names(x))
```

Usage

```
chk_named(x, x_name = NULL)
```

```
vld_named(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_named`: Validate Named

See Also

Other `chk_misc`: [chk_match\(\)](#), [chk_unique\(\)](#)

Examples

```
# chk_named
chk_named(c(x = 1))
try(chk_named(list(1)))

# vld_named
vld_named(c(x = 1))
vld_named(list(x = 1))
vld_named(c(x = 1)[-1])
vld_named(list(x = 1)[-1])
vld_named(1)
vld_named(list(1))
```

| | |
|----------------|-------------------------------------|
| chk_not_any_na | <i>Check Not Any Missing Values</i> |
|----------------|-------------------------------------|

Description

Checks if not any missing values using

`!anyNA(x)`

Good: 1, 1:2, "1", `logical(0)`.

Bad: NA, `c(1, NA)`.

Usage

```
chk_not_any_na(x, x_name = NULL)
```

```
vld_not_any_na(x)
```

Arguments

`x` The object to check.

`x_name` A string of the name of object `x` or NULL.

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_not_any_na`: Validate Not Any Missing Values

See Also

Other `chk_miscellaneous`: [chk_not_empty\(\)](#), [chk_sorted\(\)](#)

Examples

```
# chk_not_any_na
chk_not_any_na(1)
try(chk_not_any_na(NA))

# vld_not_any_na
vld_not_any_na(1)
vld_not_any_na(1:2)
vld_not_any_na(NA_real_)
vld_not_any_na(integer(0))
vld_not_any_na(c(NA, 1))
vld_not_any_na(TRUE)
```

| | |
|---------------|------------------------|
| chk_not_empty | <i>Check Not Empty</i> |
|---------------|------------------------|

Description

Checks if not empty using

`length(x) != 0L`

Good: 1, 1:2, NA, `matrix(1:3)`, `list(1)`, `data.frame(x = 1)`.

Bad: `NULL`, `logical(0)`, `list()`, `data.frame()`.

Usage

```
chk_not_empty(x, x_name = NULL)
```

```
vld_not_empty(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or <code>NULL</code> . |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_not_empty`: Validate Not Empty

See Also

Other `chk_miscellaneous`: [chk_not_any_na\(\)](#), [chk_sorted\(\)](#)

Examples

```
# chk_not_empty
chk_not_empty(1)
try(chk_not_empty(numeric(0)))

# vld_not_empty
vld_not_empty(1)
vld_not_empty(matrix(1:3))
vld_not_empty(character(0))
vld_not_empty(list(1))
vld_not_empty(NULL)
vld_not_empty(list())
```

| | |
|--------------|-----------------------|
| chk_not_null | <i>Check not NULL</i> |
|--------------|-----------------------|

Description

Checks if not NULL using
`!is.null(x)`

Usage

```
chk_not_null(x, x_name = NULL)

vld_not_null(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.
The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_not_null`: Validate Not NULL

See Also

Other `chk_nulls`: [chk_null\(\)](#)

Examples

```
# chk_not_null
try(chk_not_null(NULL))
chk_not_null(1)

# vld_not_null
vld_not_null(1)
vld_not_null(NULL)
```

| | |
|----------|-------------------|
| chk_null | <i>Check NULL</i> |
|----------|-------------------|

Description

Checks if NULL using
`is.null(x)`

Usage

```
chk_null(x, x_name = NULL)

vld_null(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` functions throw an informative error if the test fails.
The `vld_` functions return a flag indicating whether the test was met.

Functions

- `vld_null`: Validate NULL

See Also

Other `chk_nulls`: [chk_not_null\(\)](#)

Examples

```
# chk_null
try(chk_null(1))
chk_null(NULL)

# vld_null
vld_null(NULL)
vld_null(1)
```

`chk_number`*Check Number*

Description

Checks if non-missing numeric scalar using

`is.numeric(x) && length(x) == 1L && !anyNA(x)`

Good: 1, 2L, log(10), -Inf

Bad: "a", 1:3, NA_real_

Usage

```
chk_number(x, x_name = NULL)
```

```
vld_number(x)
```

Arguments

| | |
|---------------------|--|
| <code>x</code> | The object to check. |
| <code>x_name</code> | A string of the name of object <code>x</code> or <code>NULL</code> . |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_number`: Validate Number

See Also

Other `chk_scalars`: [chk_datetime\(\)](#), [chk_date\(\)](#), [chk_scalar\(\)](#), [chk_string\(\)](#), [chk_tz\(\)](#), [chk_whole_number\(\)](#)

Examples

```
# chk_number
chk_number(1.1)
try(chk_number(TRUE))

# vld_number
vld_number(1.1)
```

| | |
|-------------|----------------------|
| chk_numeric | <i>Check Numeric</i> |
|-------------|----------------------|

Description

Checks if numeric using

`is.numeric(x)`

Good: 1, 1:2, NA_real_, integer(0), matrix(1:3).

Bad: TRUE, "1", NA, NULL.

Usage

```
chk_numeric(x, x_name = NULL)
```

```
vld_numeric(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_numeric`: Validate Numeric

See Also

Other `chk_is`: [chk_array\(\)](#), [chk_atomic\(\)](#), [chk_environment\(\)](#), [chk_function\(\)](#), [chk_list\(\)](#), [chk_matrix\(\)](#), [chk_s3_class\(\)](#), [chk_s4_class\(\)](#), [chk_vector\(\)](#), [chk_whole_numeric\(\)](#)

Examples

```
# chk_numeric
chk_numeric(1)
try(chk_numeric("1"))

# vld_numeric
vld_numeric(1)
vld_numeric(1:2)
vld_numeric(NA_real_)
vld_numeric(integer(0))
vld_numeric("1")
vld_numeric(TRUE)
```

| | |
|-----------|---|
| chk_range | <i>Checks range of non-missing values</i> |
|-----------|---|

Description

Checks all non-missing values fall within range using

```
all(x[!is.na(x)] >= range[1] & x[!is.na(x)] <= range[2])
```

Usage

```
chk_range(x, range = c(0, 1), x_name = NULL)
```

```
vld_range(x, range = c(0, 1))
```

Arguments

| | |
|--------|--|
| x | The object to check. |
| range | A non-missing sorted vector of length 2 of the lower and upper permitted values. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` functions throw an informative error if the test fails.

The `vld_` functions return a flag indicating whether the test was met.

Functions

- `vld_range`: Validate Range

See Also

Other `chk_` ranges: [chk_gte\(\)](#), [chk_gt\(\)](#), [chk_lte\(\)](#), [chk_lt\(\)](#)

Examples

```
# chk_range
chk_range(0)
try(chk_range(-0.1))

# vld_range
vld_range(numeric(0))
vld_range(0)
vld_range(-0.1)
vld_range(c(0.1, 0.2, NA))
vld_range(c(0.1, 0.2, NA), range = c(0, 1))
```

| | |
|--------------|-------------------|
| chk_s3_class | <i>Check Type</i> |
|--------------|-------------------|

Description

Checks inherits from S3 class using
`!isS4(x) && inherits(x, class)`

Usage

```
chk_s3_class(x, class, x_name = NULL)
vld_s3_class(x, class)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| class | A string specifying the class. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` functions throw an informative error if the test fails.
 The `vld_` functions return a flag indicating whether the test was met.

Functions

- `vld_s3_class`: Validate Inherits from S3 Class

See Also

Other `chk_`is: [chk_array\(\)](#), [chk_atomic\(\)](#), [chk_environment\(\)](#), [chk_function\(\)](#), [chk_list\(\)](#), [chk_matrix\(\)](#), [chk_numeric\(\)](#), [chk_s4_class\(\)](#), [chk_vector\(\)](#), [chk_whole_numeric\(\)](#)

Examples

```
# chk_s3_class
chk_s3_class(1, "numeric")
try(chk_s3_class(getClass("MethodDefinition"), "classRepresentation"))

# vld_s3_class
vld_s3_class(numeric(0), "numeric")
vld_s3_class(getClass("MethodDefinition"), "classRepresentation")
```

chk_s4_class

Check Inherits from S4 Class

Description

Checks inherits from S4 class using
`isS4(x) && methods::is(x, class)`

Usage

```
chk_s4_class(x, class, x_name = NULL)

vld_s4_class(x, class)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| class | A string specifying the class. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.
 The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_s4_class`: Validate Inherits from S4 Class

See Also

Other `chk_`is: [chk_array\(\)](#), [chk_atomic\(\)](#), [chk_environment\(\)](#), [chk_function\(\)](#), [chk_list\(\)](#), [chk_matrix\(\)](#), [chk_numeric\(\)](#), [chk_s3_class\(\)](#), [chk_vector\(\)](#), [chk_whole_numeric\(\)](#)

Examples

```
# chk_s4_class
try(chk_s4_class(1, "numeric"))
chk_s4_class(getClass("MethodDefinition"), "classRepresentation")

# vld_s4_class
vld_s4_class(numeric(0), "numeric")
vld_s4_class(getClass("MethodDefinition"), "classRepresentation")
```

`chk_scalar`*Check Scalar*

Description

Checks if is a vector using
`length(x) == 1L`

Usage

```
chk_scalar(x, x_name = NULL)

vld_scalar(x)
```

Arguments

| | |
|---------------------|--|
| <code>x</code> | The object to check. |
| <code>x_name</code> | A string of the name of object <code>x</code> or <code>NULL</code> . |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_scalar`: Validate Scalar

See Also

Other `chk_scalars`: [chk_datetime\(\)](#), [chk_date\(\)](#), [chk_number\(\)](#), [chk_string\(\)](#), [chk_tz\(\)](#), [chk_whole_number\(\)](#)

Examples

```
# chk_scalar
chk_scalar(1)
chk_scalar(list(1))
try(chk_scalar(1:2))

# vld_scalar
vld_scalar(1)
```

| | |
|--------------|------------------------|
| chk_setequal | <i>Check Set Equal</i> |
|--------------|------------------------|

Description

Checks if equal set using
 setequal(x, values)

Usage

```
chk_setequal(x, values, x_name = NULL)

vld_setequal(x, values)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| values | A vector of the permitted values. |
| x_name | A string of the name of object x or NULL. |

Value

The chk_ function throws an informative error if the test fails.
 The vld_ function returns a flag indicating whether the test was met.

Functions

- vld_setequal: Validate Set Equal

See Also

Other chk_set: [chk_subset\(\)](#), [chk_superset\(\)](#)

Examples

```
# chk_setequal
chk_setequal(1:2, 2:1)
try(chk_setequal(1, 1:2))

# vld_setequal
vld_setequal(1, 1)
vld_setequal(1:2, 2:1)
vld_setequal(1, 2:1)
vld_setequal(1:2, 2)
```

`chk_sorted`*Check Sorted*

Description

Checks if is sorted using
`is.unsorted(x)`

Usage

```
chk_sorted(x, x_name = NULL)
```

```
vld_sorted(x)
```

Arguments

| | |
|---------------------|--|
| <code>x</code> | The object to check. |
| <code>x_name</code> | A string of the name of object <code>x</code> or <code>NULL</code> . |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_sorted`: Validate Sorted

See Also

Other `chk_miscellaneous`: [chk_not_any_na\(\)](#), [chk_not_empty\(\)](#)

Examples

```
# chk_sorted
chk_sorted(1:2)
try(chk_sorted(2:1))

# vld_sorted
vld_sorted(1:2)
vld_sorted(2:1)
```

| | |
|------------|---------------------|
| chk_string | <i>Check String</i> |
|------------|---------------------|

Description

Checks if string

```
is.character(x) && length(x) == 1L && !anyNA(x)
```

Usage

```
chk_string(x, x_name = NULL)
```

```
vld_string(x, x_name = NULL)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` functions throw an informative error if the test fails.

The `vld_` functions return a flag indicating whether the test was met.

Functions

- `vld_string`: Validate String

See Also

Other `chk_scalars`: [chk_datetime\(\)](#), [chk_date\(\)](#), [chk_number\(\)](#), [chk_scalar\(\)](#), [chk_tz\(\)](#), [chk_whole_number\(\)](#)

Examples

```
# chk_string
chk_string("1")
try(chk_string(1))

# vld_string
vld_string("1")
vld_string("")
vld_string(1)
vld_string(NA_character_)
vld_string(c("1", "1"))
```

chk_subset*Check Subset*

Description

Checks if all values in values using
`all(x %in% values)`

Usage

```
chk_subset(x, values, x_name = NULL)
vld_subset(x, values)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| values | A vector of the permitted values. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` functions throw an informative error if the test fails.
The `vld_` functions return a flag indicating whether the test was met.

Functions

- `vld_subset`: Validate Subset

See Also

Other `chk_set`: [chk_setequal\(\)](#), [chk_superset\(\)](#)

Examples

```
# chk_subset
chk_subset(1, 1:10)
try(chk_subset(11, 1:10))

# vld_subset
vld_subset(numeric(0), 1:10)
vld_subset(1, 1:10)
vld_subset(11, 1:10)
```

| | |
|--------------|-----------------------|
| chk_superset | <i>Check Superset</i> |
|--------------|-----------------------|

Description

Checks if includes all values using
`all(values %in% x)`

Usage

```
chk_superset(x, values, x_name = NULL)
vld_superset(x, values)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| values | A vector of the permitted values. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_superset`: Validates Superset

See Also

Other `chk_set`: [chk_setequal\(\)](#), [chk_subset\(\)](#)

Examples

```
# chk_superset
chk_superset(1:3, 1)
try(chk_superset(1:3, 4))

# vld_superset
vld_superset(1:3, 1)
vld_superset(1:3, 4)
vld_superset(integer(0), integer(0))
```

| | |
|----------|-------------------|
| chk_true | <i>Check TRUE</i> |
|----------|-------------------|

Description

Checks if TRUE using

```
is.logical(x) && length(x) == 1L && !anyNA(x) && x
```

Usage

```
chk_true(x, x_name = NULL)
```

```
vld_true(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` functions throw an informative error if the test fails.

The `vld_` functions return a flag indicating whether the test was met.

Functions

- `vld_true`: Validate TRUE

See Also

Other `chk_logical`: [chk_false\(\)](#), [chk_flag\(\)](#), [chk_lgl\(\)](#)

Examples

```
# chk_true
chk_true(TRUE)
try(chk_true(1))

# vld_true
vld_true(TRUE)
vld_true(FALSE)
vld_true(NA)
vld_true(0)
vld_true(c(TRUE, TRUE))
```

| | |
|--------|------------------------|
| chk_tz | <i>Check Time Zone</i> |
|--------|------------------------|

Description

Checks if non-missing valid scalar timezone using

```
is.character(x) && length(x) == 1L && !anyNA(x) && x %in% OlsonNames()
```

Usage

```
chk_tz(x, x_name = NULL)
```

```
vld_tz(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_tz`: Validate Time Zone

See Also

Other `chk_` scalars: [chk_datetime\(\)](#), [chk_date\(\)](#), [chk_number\(\)](#), [chk_scalar\(\)](#), [chk_string\(\)](#), [chk_whole_number\(\)](#)

Examples

```
chk_tz("UTC")
try(chk_tz("TCU"))
vld_tz("UTC")
vld_tz("TCU")
```

chk_unique*Check Unique*

Description

Checks if unique using

```
!anyDuplicated(x, incomparables = incomparables)
```

Usage

```
chk_unique(x, incomparables = FALSE, x_name = NULL)
```

```
vld_unique(x, incomparables = FALSE)
```

Arguments

| | |
|---------------|--|
| x | The object to check. |
| incomparables | A vector of values that cannot be compared. FALSE means that all values can be compared. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` functions throw an informative error if the test fails.

The `vld_` functions return a flag indicating whether the test was met.

Functions

- `vld_unique`: Validate Unique

See Also

Other `chk_misc`: [chk_match\(\)](#), [chk_named\(\)](#)

Examples

```
# chk_unique
chk_unique(c(NA, 2))
try(chk_unique(c(NA, NA, 2)))
chk_unique(c(NA, NA, 2), incomparables = NA)

# vld_unique
vld_unique(NULL)
vld_unique(numeric(0))
vld_unique(c(NA, 2))
vld_unique(c(NA, NA, 2))
vld_unique(c(NA, NA, 2), incomparables = NA)
```

`chk_unused`*Check ... Unused*

Description

Checks if ... is unused

```
length(list(...)) == 0L
```

Usage

```
chk_unused(...)
```

```
vld_unused(...)
```

Arguments

... Additional arguments.

Value

The `chk_` functions throw an informative error if the test fails.

The `vld_` functions return a flag indicating whether the test was met.

Functions

- `vld_unused`: Validate ... Unused

See Also

Other `chk_ellipsis`: [chk_used\(\)](#)

Examples

```
# chk_unused
fun <- function(x, ...) {
  chk_unused(...)
  x
}
fun(1)
try(fun(1, 2))

# vld_unused
fun <- function(x, ...) {
  vld_unused(...)
}
fun(1)
try(fun(1, 2))
```

chk_used*Check ... Used*

Description

Checks if is ... used using
`length(list(...)) != 0L`

Usage`chk_used(...)``vld_used(...)`**Arguments**

... Additional arguments.

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_used`: Validate ... Used

See Also

Other `chk_ellipsis`: [chk_unused\(\)](#)

Examples

```
# chk_used
fun <- function(x, ...) {
  chk_used(...)
  x
}
try(fun(1))
fun(1, 2)

# vld_used
fun <- function(x, ...) {
  vld_used(...)
}
fun(1)
fun(1, 2)
```

`chk_vector`*Check Vector*

Description

Checks if is a vector using

`is.vector(x)`

Usage

`chk_vector(x, x_name = NULL)`

`vld_vector(x)`

Arguments

| | |
|---------------------|--|
| <code>x</code> | The object to check. |
| <code>x_name</code> | A string of the name of object <code>x</code> or <code>NULL</code> . |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_vector`: Validate Vector

See Also

Other `chk_is`: [chk_array\(\)](#), [chk_atomic\(\)](#), [chk_environment\(\)](#), [chk_function\(\)](#), [chk_list\(\)](#), [chk_matrix\(\)](#), [chk_numeric\(\)](#), [chk_s3_class\(\)](#), [chk_s4_class\(\)](#), [chk_whole_numeric\(\)](#)

Examples

```
# chk_vector
chk_vector(1)
chk_vector(list())
try(chk_vector(matrix(1)))

# vld_vector
vld_vector(1)
```

| | |
|------------------|---------------------------|
| chk_whole_number | <i>Check Whole Number</i> |
|------------------|---------------------------|

Description

Checks if non-missing integer scalar or double equivalent using

```
vld_number(x) && (is.integer(x) || vld_true(all.equal(x, trunc(x))))
```

Good: 1, 2L, 1e10, -Inf

Bad: "a", 1:3, NA_integer_, log(10)

Usage

```
chk_whole_number(x, x_name = NULL)
```

```
vld_whole_number(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_whole_number`: Validate Whole Number

See Also

Other `chk_scalars`: [chk_datetime\(\)](#), [chk_date\(\)](#), [chk_number\(\)](#), [chk_scalar\(\)](#), [chk_string\(\)](#), [chk_tz\(\)](#)

Examples

```
# chk_whole_number
chk_whole_number(2)
try(chk_whole_number(1.1))

# vld_whole_number
vld_whole_number(2)
```

| | |
|-------------------|----------------------------|
| chk_whole_numeric | <i>Check Whole Numeric</i> |
|-------------------|----------------------------|

Description

Checks if integer vector or double equivalent using

```
is.integer(x) || (is.double(x) && vld_true(all.equal(x, as.integer(x))))
```

Usage

```
chk_whole_numeric(x, x_name = NULL)
```

```
vld_whole_numeric(x)
```

Arguments

| | |
|--------|---|
| x | The object to check. |
| x_name | A string of the name of object x or NULL. |

Value

The `chk_` function throws an informative error if the test fails.

The `vld_` function returns a flag indicating whether the test was met.

Functions

- `vld_whole_numeric`: Validate Whole Numeric

See Also

Other `chk_is`: [chk_array\(\)](#), [chk_atomic\(\)](#), [chk_environment\(\)](#), [chk_function\(\)](#), [chk_list\(\)](#), [chk_matrix\(\)](#), [chk_numeric\(\)](#), [chk_s3_class\(\)](#), [chk_s4_class\(\)](#), [chk_vector\(\)](#)

Examples

```
# chk_whole_numeric
chk_whole_numeric(1)
try(chk_whole_numeric(1.1))

# vld_whole_numeric
vld_whole_numeric(1)
vld_whole_numeric(NA_real_)
vld_whole_numeric(1:2)
vld_whole_numeric(double(0))
vld_whole_numeric(TRUE)
vld_whole_numeric(1.5)
```

deparse_backtick_chk *Deparse Backtick*

Description

deparse_backtick_chk is a wrapper on [deparse\(\)](#) and backtick_chk.

Usage

```
deparse_backtick_chk(x)
```

```
backtick_chk(x)
```

```
unbacktick_chk(x)
```

Arguments

x A substituted object to deparse.

Details

It is exported to allow users to easily construct their own chk_ functions.

Value

A string of the backticked substituted object.

Functions

- backtick_chk: Backtick
- unbacktick_chk: Unbacktick

See Also

[deparse\(\)](#)

Examples

```
# deparse_backtick_chk
deparse_backtick_chk(2)
deparse_backtick_chk(2^2)
```

err

*Stop, Warning and Message Messages***Description**

The functions call `message_chk()` to process the message and then `rlang::abort()`, `rlang::warn()` and `rlang::inform()`, respectively.

Usage

```
err(..., n = NULL, tidy = TRUE, .subclass = NULL)
```

```
wrn(..., n = NULL, tidy = TRUE, .subclass = NULL)
```

```
msg(..., n = NULL, tidy = TRUE, .subclass = NULL)
```

Arguments

| | |
|------------------------|---|
| <code>...</code> | zero or more objects which can be coerced to character (and which are pasted together with no separator) or a single condition object. |
| <code>n</code> | The value of <code>n</code> for converting <code>sprintf</code> -like types. |
| <code>tidy</code> | A flag specifying whether capitalize the first character and add a missing period. |
| <code>.subclass</code> | This argument was renamed to <code>class</code> in <code>rlang</code> 0.4.2. It will be deprecated in the next major version. This is for consistency with our conventions for class constructors documented in https://adv-r.hadley.nz/s3.html#s3-subclassing . |

Details

The user can set the subclass.

Functions

- `err`: Error
- `wrn`: Warning
- `msg`: Message

Examples

```
# err
try(err("there %r %n problem value%s", n = 2))

# wrn
wrn("there %r %n problem value%s", n = 2)

# msg
msg("there %r %n problem value%s", n = 2)
```

| | |
|------------------|-------------------------|
| expect_chk_error | <i>Expect Chk Error</i> |
|------------------|-------------------------|

Description

`expect_chk_error()` checks that code throws an error of class "chk_error" with a message that matches regexp. See below for more details.

Usage

```
expect_chk_error(
  object,
  regexp = NULL,
  ...,
  info = NULL,
  label = NULL,
  class = NULL
)
```

Arguments

| | |
|--------|--|
| object | Object to test. Supports limited unquoting to make it easier to generate readable failures within a function or for loop. See quasi_label for more details. |
| regexp | Regular expression to test against. <ul style="list-style-type: none"> • A character vector giving a regular expression that must match the error message. • If NULL, the default, asserts that there should be a error, but doesn't test for a specific value. • If NA, asserts that there should be no errors. |
| ... | Arguments passed on to <code>expect_match</code> <p>all Should all elements of actual value match regexp (TRUE), or does only one need to match (FALSE)</p> <p>perl logical. Should Perl-compatible regexps be used?</p> <p>fixed logical. If TRUE, pattern is a string to be matched as is. Overrides all conflicting arguments.</p> |
| info | Extra information to be included in the message. This argument is soft-deprecated and should not be used in new code. Instead see alternatives in quasi_label . |
| label | Used to customise failure messages. For expert use only. |
| class | Must be NULL. |

Value

If `regexp = NA`, the value of the first argument; otherwise the captured condition.

Testing message vs class

When checking that code generates an error, it's important to check that the error is the one you expect. There are two ways to do this. The first way is the simplest: you just provide a regexp that match some fragment of the error message. This is easy, but fragile, because the test will fail if the error message changes (even if its the same error).

A more robust way is to test for the class of the error, if it has one. You can learn more about custom conditions at <https://adv-r.hadley.nz/conditions.html#custom-conditions>, but in short, errors are S3 classes and you can generate a custom class and check for it using `class` instead of `regexp`. Because this is a more reliable check, you `expect_error()` will warn if the error has a custom class but you are testing the message. Eliminate the warning by using `class` instead of `regexp`. Alternatively, if you think the warning is a false positive, use `class = "error"` to suppress it for any input.

If you are using `expect_error()` to check that an error message is formatted in such a way that it makes sense to a human, we now recommend using `verify_output()` instead.

See Also

Other expectations: [comparison-expectations](#), [equality-expectations](#), [expect_length](#), [expect_match](#), [expect_message](#), [expect_named](#), [expect_null](#), [expect_output](#), [expect_silent](#), [inheritance-expectations](#), [logical-expectations](#)

Examples

```
expect_chk_error(chk_true(FALSE))
try(expect_chk_error(chk_false(FALSE)))
```

| | |
|-------------|--|
| message_chk | <i>Construct Tidyverse Style Message</i> |
|-------------|--|

Description

If `tidy = TRUE` constructs a tidyverse style message by

Usage

```
message_chk(..., n = NULL, tidy = TRUE)
```

Arguments

| | |
|-------------------|---|
| <code>...</code> | Multiple objects that are converted to a string using <code>paste0(..., collapse = '')</code> . |
| <code>n</code> | The value of <code>n</code> for converting <code>sprintf</code> -like types. |
| <code>tidy</code> | A flag specifying whether capitalize the first character and add a missing period. |

Details

- Capitalizing the first character if possible.
- Adding a trailing `.` if missing.

Also if `n != NULL` replaces the recognized `sprintf`-like types.

Value

A string of the message.

sprintf-like types

The following recognized sprintf-like types can be used in a message:

n The value of n.
 s " if n == 1 otherwise 's'
 r 'is' if n == 1 otherwise 'are'
 y 'y' if n == 1 otherwise 'ie'

Examples

```
message_chk("there %r %n", " problem director%y%s")
message_chk("there %r %n", " problem director%y%s", n = 1)
message_chk("There %r %n", " problem director%y%s.", n = 3)
```

| | |
|---|----------------------------|
| p | <i>Concatenate Strings</i> |
|---|----------------------------|

Description

A wrapper on `base::paste()`.

Usage

```
p(..., sep = " ", collapse = NULL)

p0(..., collapse = NULL)
```

Arguments

| | |
|----------|--|
| ... | one or more R objects, to be converted to character vectors. |
| sep | a character string to separate the terms. Not <code>NA_character_</code> . |
| collapse | an optional character string to separate the results. Not <code>NA_character_</code> . |

Value

A character vector.

Functions

- p0: A wrapper on `base::paste0()`

Examples

```
p("a", "b")
p(c("a", "b"), collapse = " ")
p0("a", "b")
p0(c("a", "b"), collapse = "")
```

| | |
|-----|-------------------|
| vld | <i>Validators</i> |
|-----|-------------------|

Description

Each `chk_()` function has a corresponding `vld_()` function.

Arguments

| | |
|------------------------|--------------------------------|
| <code>x</code> | The object to check. |
| <code>y</code> | An object to check against. |
| <code>vld_fun</code> | A <code>vld_</code> function. |
| <code>tolerance</code> | A non-negative numeric scalar. |
| <code>...</code> | Additional arguments. |

Value

A flag indicating whether the object passed the test.

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